

# Optional Army Roster for *Blücher*

## Rosters are Optional

If you would like to play *Blücher* with miniatures and do not want to use any cards, any labels, or any markers on the units, in order not to have anything distracting or unattractive on the table, then an army roster is the ideal solution. Each unit needs only a distinctive name or number. All other information can be kept here.

Army rosters are also a great way of preserving a degree of Fog of War, since your opponent cannot know precisely how many fatigues have been applied to your units, nor predict how much ammunition your artillery has remaining. If you and your opponent agree, you can even employ a degree of subterfuge and proxying, by having “plain” figures on the table turn out to be elites or guards when their units are revealed on the roster.

## How to Use a Roster

The roster has two pages. If your printer can print both sides of a page, you should ideally create a single two-sided sheet. The first side of the sheet keeps track of your army’s basic information, such as morale, the personalities of the CinC and/or subcommanders, and organization of the army. It also tracks the information for all your army’s artillery units.

The second side of the sheet keeps track of all information for your army’s infantry and cavalry units.

As your units take fatigues or use up ammo, mark them on the roster. You can also keep track of broken and retired units (since you can’t “stack” miniatures on *Gneisenau* for this purpose).

## Unit Costs

Ghosted “coin” symbols are printed on the sheet, for those players who are building fictional armies from the army lists in Chapter 11.

On the first page there is a list of corps in your army with a space to write the subcommander personality of the officer commanding that corps, if applicable. Note that the coin symbols extend only partially down that list. This is because no matter how many corps your army might have, no army list can have more than three subcommanders with personality traits that cost points.

# Army Information

**Army Name**

**CinC Personality**

Points



**Corps Subcommander Personality**



**Army Special Rules**

**Total Number of  
INF & CAV units**

**Army Morale**

**Retired Units**

**Broken Units**

# Artillery Units

**Artillery Unit**


**Corps**


**Ammo Numbers**





















○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○
○	○	○	○	○	○

**Traits**


Unit  
Points



# Infantry and Cavalry Units

Unit Name	Corps	Elan							Traits	Unit Points
								1		
								1		
								1		
								1		
								1		
								1		
								1		
								1		
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