

# The Battle Of Peterwardien

5<sup>th</sup> of August 1716

By Greg Savvinos

After their successful war against the Russians in 1711 the Ottoman Empire, under the leadership of Damad Ali launched a well coordinated assault on the Venetian possessions in Greece, overrunning Morea and capturing the last Venetian outposts on Crete and the Aegean.

Venice sought the assistance of Austria under the terms of the treaty of Carlowitz and a defensive alliance was signed by the two Christian states. This was seen as an act of war by the Sublime Porte and a substantial Ottoman army concentrated on Belgrade. In Vienna Prince Eugene of Savoy likewise gathered a large force of Austrian and Imperial troops for the coming campaign.

The Ottomans eventually decided to go on the offensive against the Austrian held fortress of Peterwardien and advanced on it. Eugene, overruling more cautious advice, opted for a direct confrontation with the main Ottoman force and moved his army across the Danube and occupied the old entrenched camp outside of Peterwardien.

Undaunted, the Ottoman commander sent forward his Janissaries on the night of August the 4<sup>th</sup> who dug themselves in close to the Austrian position. As dawn broke Eugene was faced with the prospect of being bottled in at Peterwardien if he gave the Turks more time to improve their defenses. For a leader such as Eugene there could only be one solution to such a problem; attack!

The ensuing battle Eugene's force of about 60,000 was able to defeat the 60-120,000 Ottoman's in a hard fought combat lasting 5 hours, during which at one point the Janissaries broke part of the Austrian infantry only to be taken in flank by Imperial cavalry. Ultimately it was the Austrian heavy horse that won the day sweeping the Ottoman cavalry before them. Losses were heavy on both sides, with about 5,000 Imperial and up to 20,000 Ottoman casualties and Eugene was able to exploit the victory by going on to capture Temesvar.

## **The Scenario:**

The weather is sunny Start on Turn 1. Basic Length is 8 turns.

## **Terrain notes:**

Furthermore:

- The woods count as rough terrain as per the rules.
- Contours or elevations are treated as per the rules.
- The river areas are impassable to all troops.
- Peterwardien is impassable to Ottoman troops and is considered to have a heavy battery capable of firing from any point of the main works ( interior works).
- The Imperial camp and the Ottoman battery positions are treated as cover for any units inside and are impassable to cavalry.
- The Ottoman trenches are treated as per Special Rule 3 on page 65 of the rules.

Each square on the map represents one foot of playing surface

**Map Scale: 1:100**

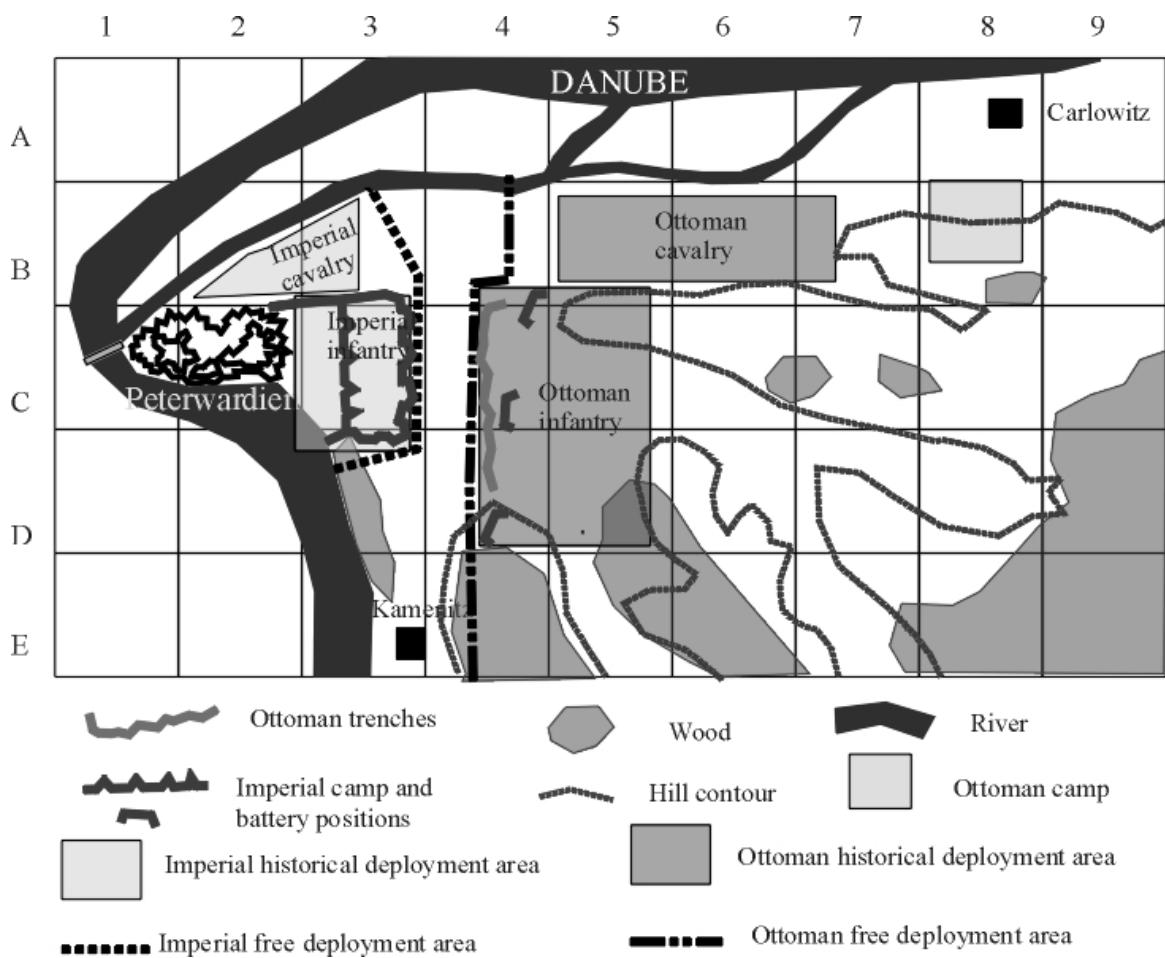
### Deployment Rules

- For Historical Deployment set up the units for each force within the area indicated
- For Free Deployment place Austrian units anywhere to the left of the line indicated and place the Ottoman units anywhere to the right of the line indicated

### Special Rules

1. Eugene, Damad Ali and Wurtemberg are as listed. All other officers are generated using the “creating sub commanders” tables with the army lists.
2. The Ottoman troops are rated as per page 65 of Appendix 1 of the main rules.
3. All Imperial infantry and cavalry are treated as being Austrian troops of the appropriate type from the Sun King module.

### The Peterwardien Battlefield:



## The Peterwardien Orders of Battle

### OTTOMAN army:

**Damad Ali (Average)**

Army Break point 14

4 x Heavy Artillery

#### **Kapikulu Horse**

2 x Kapikulu Cavalry

#### **Rumelian Horse**

4 x Feudal Cavalry

#### **Anatolian Horse**

4 x Feudal Cavalry

#### **Beslis**

2 x Light Cavalry

#### **Tatars**

4 x Light Cavalry

#### **Vanguard**

1 x Elite Janissaries

4 x Janissaries

#### **Left**

5 x Janissaries

#### **Right**

4 x Janissaries

#### **Reserve**

5 x Janissaries

#### **Provincial Foot**

1 x Conscript Infantry

2 x Irregular Infantry

#### **TOTAL (for Free Deployment)**

2 x Kapikulu (18)

8 x Feudal cavalry (40)

6 x Light Cavalry (18)

1 x Elite Janissary (9)

18 x Janissaries (126)

1 x Conscript Infantry (6)

2 x Irregular Infantry (10)

4 x Heavy Artillery (40)

Total points (267)

### IMPERIAL army:

**Prince Eugene (Great)**

Army Break point 12

#### **Merci**

3 x Cuirassiers

1 x Dragoons

#### **Nadasti**

3 x Cuirassiers

1 x Dragoons

#### **Wurtemberg V +1**

3 x Cuirassiers

1 x Dragoons

#### **Martigni**

3 x Cuirassiers

1 x Dragoons

#### **Wallis**

3 x Foot

#### **Lieberstein**

3 x Foot

#### **Marsigli**

3 x Foot

#### **Diesbach**

3 x Foot

#### **D'Aremberg**

3 x Foot

#### **Spleny**

4 x Hussars

#### **TOTAL (for Free Deployment)**

12 x Cuirassiers (120)

4 x Dragoons (28)

4 x Hussars (24)

15 x Foot (120)

Total points (292)